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*DIALOGUE BETWEEN HUMANITIES SCHOLARS AND SOFTWARE ENGINEERS:
THE OUTCOME OF TWO EXPERIMENTS*

This paper may be useful to humanities scholars who are eager to develop specialized internet sites but lack adequate experience. The focus is on typical difficulties that humanities scholars face before and during their collaboration with software engineers. The paper introduces some basic concepts and terminology, and gives recommendations, primarily of a technical nature, based on experiences accumulated by the author during the development of two different internet sites. The recommendations are valid for both partners in each creative process.